

JONATHAN PHILLIPS

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[A Full CV, project list, and references are available upon request. They are also on-line at www.rejon.org/bio]

SHORT BIO

Jon Phillips is an Open Source developer, artist, writer, educator, lecturer, and curator with 12+ years of experience creating communities and working within computing culture. His involvements with mixing culture and software development have been presented internationally at Guangzhou Academy of Fine Arts (2006), Sun Yat-Sen University, Desktop Developers Conference (2005), SFMoMA (2004), University of Tokyo, Korea's KAIST, UCLA Hammer Museum, USC Aim Festival IV (2003), and the ICA London (2002). He is a lead Open Source developer on Inkscape, a scalable vector graphics editor, the Open Clip Art Library (<http://openclipart.org>), and is writing/producing a book, "CVS: Concurrency, Versioning and Systems." Currently, he is visiting faculty at the San Francisco Art Institute in the Design+Technology department and is an Open Source developer for the Creative Commons.

OBJECTIVE

I intend to obtain freelance positions and contracts in new media, art, design, and research.

EDUCATION

M.F.A. in Visual Arts, University of California, San Diego – 6/2004 – with Lev Manovich.

B.F.A. in New Media, Kansas City Art Institute – 5/2001 – with Patrick Clancy.

PROJECTS

Founder/Developer: 03/2004 – present, Open Clip Art Library, www.openclipart.org: “an on-line Creative Commons licensed library of user submitted clip art.”

Founder/Lead Producer: 01/2004 – present, CVS: Concurrency, Versioning and Systems, “a collection of essays (book) by multiple researchers investigating collaborative authorship.”

Developer: 11/2003 – present, Inkscape, www.inkscape.org: “an Open Source drawing tool.”

EMPLOYMENT

Software Engineer: 09/2005 – Present, Creative Commons, www.creativecommons.org.

Visiting Faculty: 09/2005 – Present, San Francisco Art Institute, www.sfaai.edu.

Research/Development: 10/2004 – 05/2005, GoPets, Ltd, www.gopetslive.com.

Teaching, Introduction to Communication, Digital Media I and Programming in the Arts II (advanced): 09/2002 – 05/2004, UCSD Visual Arts Department, <http://visarts.ucsd.edu>.

New Media Curator/Programmer: 9/2002 – 6/2004, Center for Research in Computing and the Arts <http://crca.ucsd.edu> and University of California Digital Arts Network (UC DAR Net) www.ucdarnet.org.

New Media Designer: 9/1997 – 7/2001, UMKC, www.umkc.edu: Multi-Media Designer.

New Media Designer/Grant Writer: 9/1999 – 5/2001, Cyber-Site New Media Research Center.

SKILLS

Languages: C/C++, C#, Java, Perl, PHP, Python, UNIX Shells, NSIS, Make

Web: HTML, XML, SVG, CSS, JavaScript, PHP, AJAX, Apache, Ruby on Rails, Docbook

Database: SQL, MySQL, PostgreSQL **OS:** UNIX/Linux/Mac OS X, Windows (All), MS-DOS

AWARDS

Rockefeller New Media Arts Fellowship, Nomination (Final Award Pending), 09/2005.

UC Pacific Rim Grant: South Korea's Broadband Revolution, UCOP, 3/2004 – 7/2004.

UCIRA Demonstration Grant: MESH.FM Publicity, UCSD, 3/2003 – 3/2004.

Russell Grant: In Support of Visualization Project, UCSD, 9/2002 – 5/2003.

CalIT2 Graduate Research Fellowship: CalIT2, www.calit2.net, 9/2001 – 8/2002.